

CSc 120

Introduction to Computer Programming II

*Adapted from slides by
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09: Efficiency and Complexity

EFFICIENCY MATTERS



Algorithm Analysis

- Objectives
 - Understand why algorithm analysis is important
 - Understand how to reason about performance (or efficiency) of an algorithm
 - Be able to use “Big-O” to describe execution time

reasoning about performance

Reasoning about efficiency

Consider two different programs that sum the integers from 1 to n

```
def sumv1(n):  
    num = 0  
    for i in range(1, n+1):  
        num += i  
    return num
```

```
def sumv2(n):  
    num = (n*(n+1))/2  
    return num
```

Reasoning about efficiency

How would we compare them to see which is "better"?

```
def sumv1(n):  
    num = 0  
    for i in range(1,n+1):  
        num += i  
    return num
```

```
def sumv2(n):  
    num = (n*(n+1))/2  
    return num
```

Reasoning about efficiency

How would we compare them to see which is "better"? **Ideas?**

```
def sumv1(n):  
    num = 0  
    for i in range(1,n+1):  
        num += i  
    return num
```

```
def sumv2(n):  
    num = (n*(n+1))/2  
    return num
```

EXERCISE-ICA-29 p1

- We could compare the difference in running times:
 - Download `sumv1 (n)`
 - <https://www.obagy.com/cs120/LECTURES/sumv1.py>
 - run this for these values of `n`: 10,000, 100,000, 1,000,000
 - Download `sumv2 (n)`
 - <https://www.obagy.com/cs120/LECTURES/sumv2.py>
 - run this for these values of `n`: 10,000, 100,000, 1,000,000
- Answer the questions in the ICA

Running Times on Mac 2.8GHz intel Core i7

sumV1 results:

n = 10000

sum = 50005000 : running time required was 0.0006452 seconds

n = 100000

sum = 5000050000 : running time required was 0.0072520 seconds

n = 1000000

sum = 500000500000 : running time required was 0.0804298 seconds

sumV2 results:

n = 10000

sum = 50005000 : running time required was 0.0000021 seconds

n = 100000

sum = 5000050000 : running time required was 0.0000029 seconds

n = 1000000

sum = 500000500000 : running time required was 0.0000021 seconds

Reasoning about efficiency

- Observations on `sumv1 (n)` vs `sumv2 (n)` :
 - For `sumv1`, as we increase `n`, the running time increases
 - increases in proportion to `n`
 - For `sumv2`, as we increase `n`, the running time stays the same
- But, execution time depends on many external factors...

Reasoning about efficiency

- The time taken for a program to run
 - can depend on:
 - processor properties (*e.g., CPU speed, amount of memory*)
 - what other programs are running (*i.e., system load*)
 - which inputs we use (*some inputs may be worse than others*)
- Want to compare different algorithms:
 - without requiring that we implement them both first
 - abstracting away processor-specific details
 - focusing on running time (not memory usage)
 - considering all possible inputs

Reasoning about efficiency

- Algorithms vs. programs
 - Algorithm:
 - a step-by-step list of instructions for solving a problem
 - Program:
 - an algorithm that been implemented in a given language
- We would like to compare different algorithms *abstractly*

Comparing algorithms

- Search for a word `my_word` in a dictionary (a book)
- *A dictionary is sorted*
 - Algo 1 (search from the beginning):
start at the first word in the dictionary
if the word is not `my_word`, then go to the next word
continue in sequence until `my_word` is found
 - Algo 2:
start at the middle of the dictionary
if `my_word` is greater than the word in the middle,
start with the middle word and continue from there to the end
if `my_word` is less than the word in the middle,
start with the middle word and continue from there to the beginning

ICA29-p2

- Which is better, Algo 1 (search from the beginning) or Algo 2 (search from the middle)?
What is the reason?
- Regardless of which algorithm that you chose, is there ever a scenario where the other one is better?
- When considering which is better, what measure are we using?

Comparing algorithms

- Call comparison a *primitive* operation
 - an abstract unit of computation
- Characterize an algorithm in terms of:
 - how many primitive operations are performed
 - best case and worst case
- Express this in terms of the size of the data (or size of its input)

Primitive operations

- Abstract units of computation
 - convenient for reasoning about algorithms
 - approximates typical hardware-level operations
- Includes:
 - assigning a value to a variable
 - looking up the value of a variable
 - doing a single arithmetic operation
 - comparing two values
 - accessing a single element of a Python list by index
 - calling a function
 - returning from a function

Primitive ops and running time

- A primitive operation
 - corresponds to a small constant number of machine instructions
- No. of primitive operations executed
 - $\propto$ no. of machine instructions executed
 - $\propto$ actual running time

Note: the symbol $\propto$ means proportional to

Example

Code

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

Primitive operations



len(list_) :	1
range() :	1
in :	1
for :	2
list_[i] :	1
str_ :	1
== :	1
if :	1

each iteration:
9 primitive ops

Primitive ops and running time

- We consider how a function's running time depends on the size of its input
 - *which input do we consider?*

Best case vs. worst case inputs

lookup(str_, list_): returns the index where str_ occurs in list_

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

- Best-case scenario?:
- Worst-case scenario?:

Best case vs. worst case inputs

lookup(str_, list_): returns the index where str_ occurs in list_

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

- **Best-case scenario:** `str_ == list_[0]` *# first element*
 - loop does not have to iterate over `list_` at all
 - running time does not depend on length of `list_`
 - does not reflect typical behavior of the algorithm

Best case vs. worst case inputs

lookup(str_, list_): returns the index where str_ occurs in list_

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

- **Worst-case scenario:** `str_ == list_[-1]` *# last element*
 - loop iterates through list_
 - running time is proportional to the length of list_
 - captures the behavior of the algorithm better

Best case vs. worst case inputs

lookup(str_, list_): returns the index where str_ occurs in list_

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

- In reality, we get something in between
 - but "average-case" is difficult to characterize precisely
- We will consider worst-case inputs
 - can characterize this precisely

Worst-case complexity

- Considers worst-case inputs
- Describes running time of an algo as a function of the size of its input
 - ("time complexity")
- Focuses on the *rate* at which the running time grows as the input gets large
- Gives a better characterization of an algo's performance
- Can also be applied to the amount of memory used by an algo
 - ("space complexity")

Example

Code

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

Primitive operations



len(list_) :	1
range() :	1
in :	1
for :	2

list_[i] :	1
str_ :	1
== :	1
if :	1

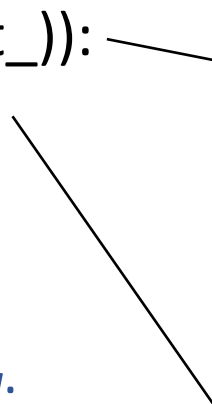
each iteration:
9 primitive ops

Example

Code

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

Primitive operations



len(list_) :	1
range() :	1
in :	1
for :	2
list_[i] :	1
str_ :	1
== :	1
if :	1

each iteration:
9 primitive ops

Total primitive ops executed:

1 iteration: 9 ops

∴ n iterations: 9n ops

+ return at the end: 1 op

∴ total worst-case running time for a list of length n is $9n + 1$

ICA-29- p.3 a)

What is the total worst-case running time of the following code fragment expressed in terms of n ?

```
for i in range(n):  
    k = 2 + 2
```

ICA-29-p3 b)

What is the total worst-case running time of the following code fragment expressed in terms of n ?

```
a = 5
```

```
b = 10
```

```
for i in range(n):
```

```
    x = i * b
```

```
for j in range(n):
```

```
    z += b
```

asymptotic complexity

Asymptotic complexity

- In the worst-case, `lookup(str_, list_)` executes $9n + 1$ primitive operations given a list of length n
- To translate this to running time:
 - suppose each primitive operation takes k time units
 - then worst-case running time is $(9n + 1)k$
- But k depends on specifics of the computer, e.g.:

Asymptotic complexity

- In the worst-case, `lookup(str_, list_)` executes $9n + 1$ primitive operations given a list of length n
- To translate this to running time:
 - suppose each primitive operation takes k time units
 - then worst-case running time is $(9n + 1)k$
- But k depends on specifics of the computer, e.g.:

Processor speed	k	running time
slow	20	$180n + 20$
medium	10	$90n + 10$
fast	3	$27n + 3$

Asymptotic complexity

worst case running time = $An + B$

depends on processor-specific characteristics

depends on how the algorithm processes data

The diagram illustrates the components of the worst case running time formula $An + B$. A red line connects the text 'depends on processor-specific characteristics' to the terms 'A' and 'B'. A blue line connects the text 'depends on how the algorithm processes data' to the term 'n'.

Asymptotic complexity

- For algorithm analysis, we focus on how the running time grows as a function of the input size n
 - usually, we do not look at the exact worst case running time
 - it's enough to know proportionalities
- E.g., for the lookup() function:
 - executes $9n + 1$ primitive operations given a list of length n
 - we say only that its running time is "*proportional to the input length n* "

Example

Code

```
def list_positions(list1, list2):  
    positions = []  
    for value in list1:  
        idx = lookup(value, list2)  
        positions.append(idx)  
    return positions
```

Example

Code

Primitive operations

```
def list_positions(list1, list2):
```

```
    positions = []
```

```
    for value in list1:
```

```
        idx = lookup(value, list2)
```

```
        positions.append(idx)
```

```
    return positions
```

1

1

2

$9n + 1$

1

1

iterates
n times

Worst case behavior:

primitive operations = $n(9n + 5) + 2 = 9n^2 + 5n + 2$

running time = $k(9n^2 + 5n + 2)$

Example

Code

```
def list_positions(list1, list2):  
    positions = []  
    for value in list1:  
        idx = lookup(value, list2)  
        positions.append(idx)  
    return positions
```

Worst case: $9n^2 + 5n + 2$

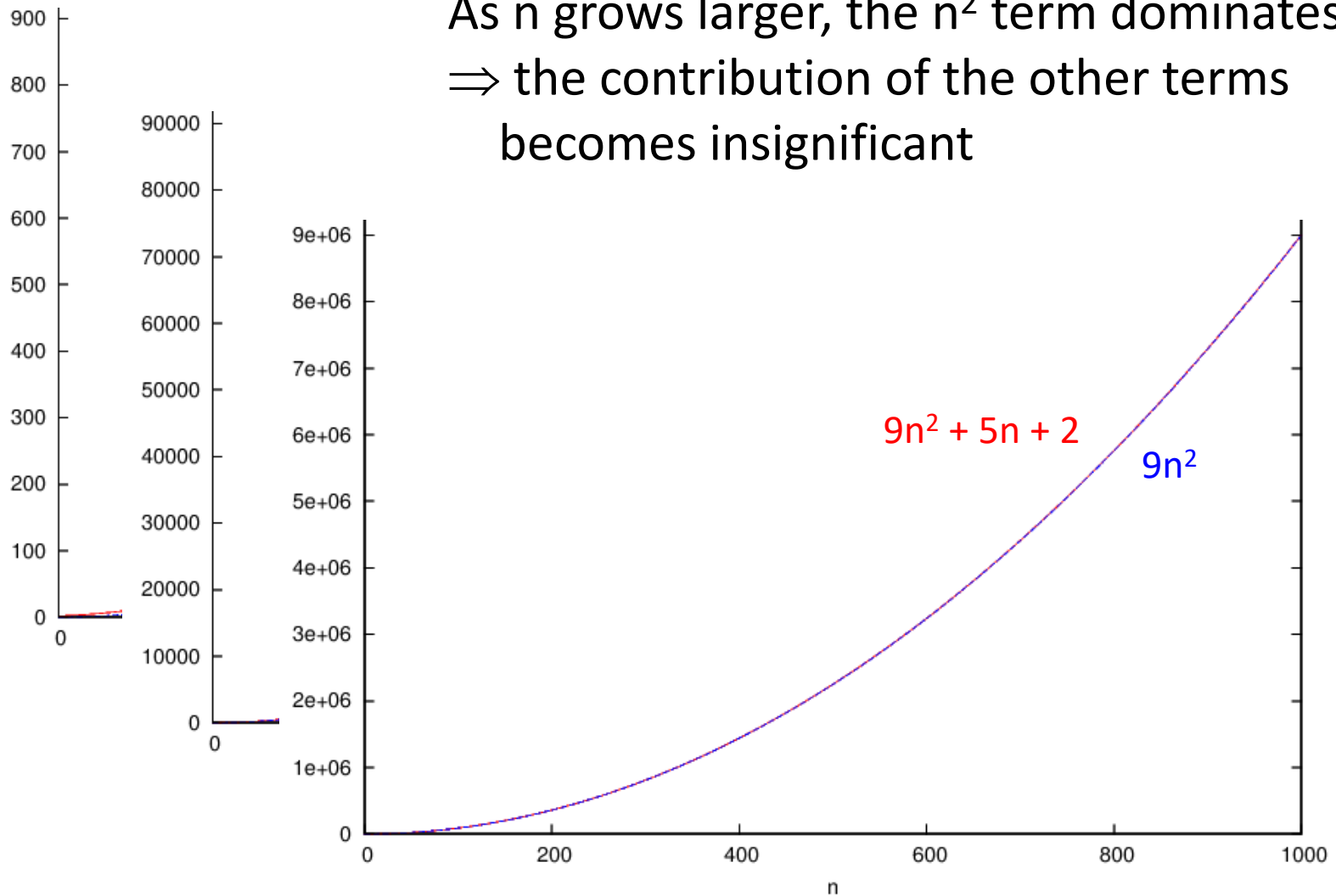
As n grows, the $9n^2$ term grows faster than $5n+2$

$\Rightarrow$ for large n , the n^2 term dominates

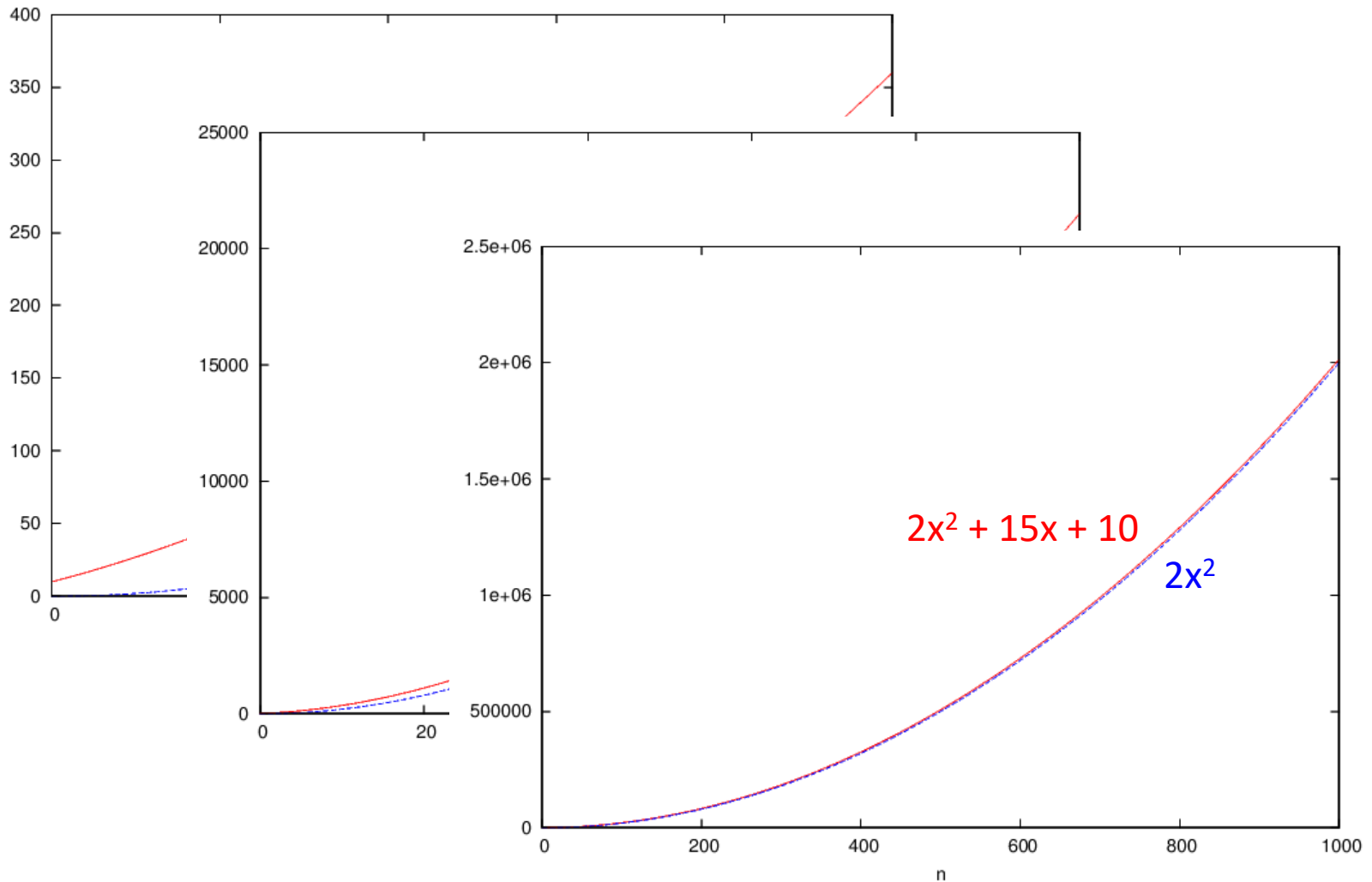
$\Rightarrow$ running time depends primarily on n^2

Example

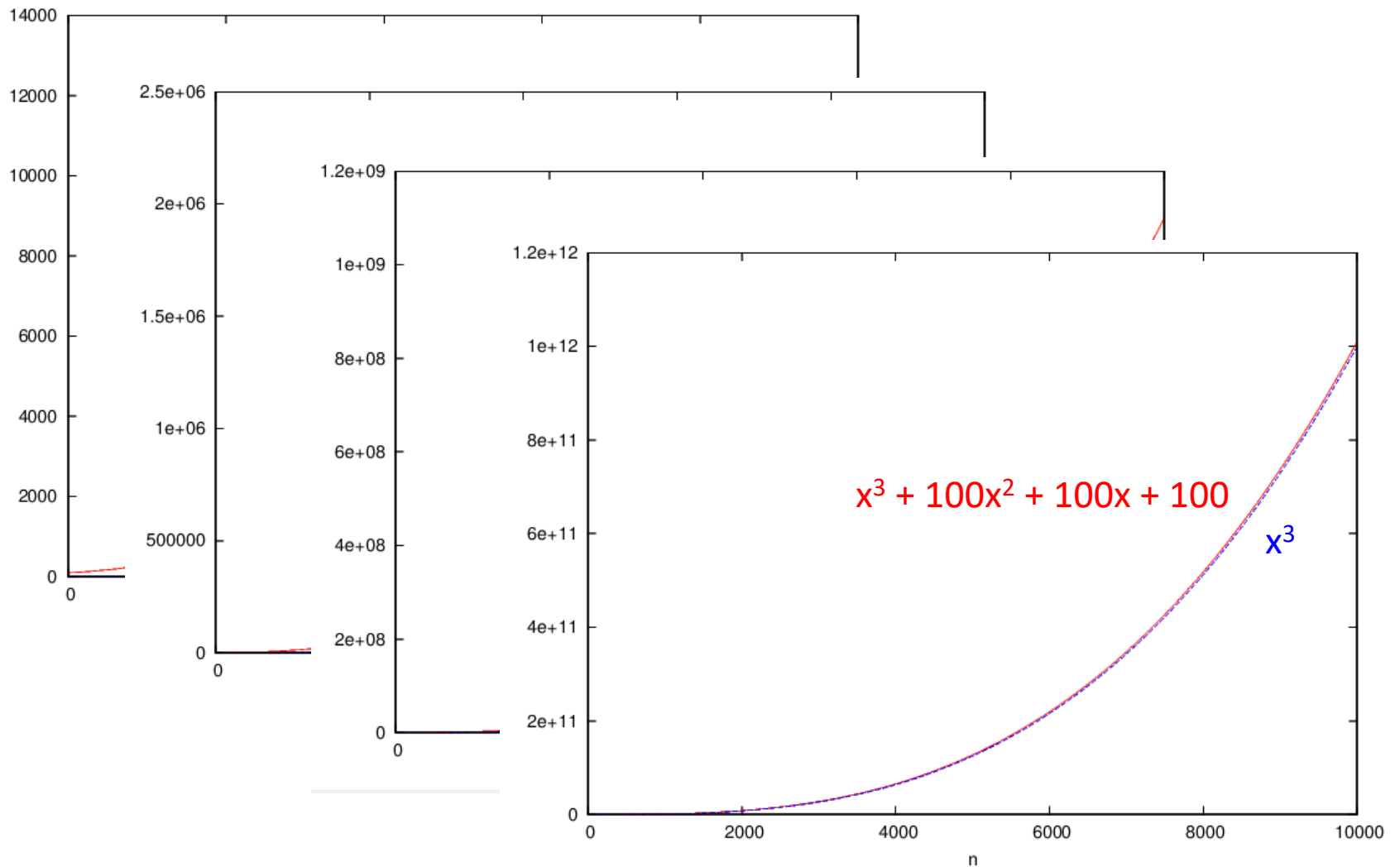
As n grows larger, the n^2 term dominates
 $\Rightarrow$ the contribution of the other terms
becomes insignificant



Example 2: $2x^2 + 15x + 10$



Example 3: $x^3 + 100x^2 + 100x + 100$



Growth rates

- As input size grows, the fastest-growing term dominates the others
 - the contribution of the smaller terms becomes negligible
 - it suffices to consider only the highest degree (i.e., fastest growing) term
- For algorithm analysis purposes, the constant factors are not useful
 - they usually reflect implementation-specific features
 - to compare different algorithms, we focus only on proportionality
 - ⇒ ignore constant coefficients

Comparing algorithms

Worst case: $9n + 1$

Growth rate $\propto n$

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

Worst case: $9n^2 + 5n + 2$

Growth rate $\propto n^2$

```
def list_positions(list1, list2):  
    positions = []  
    for value in list1:  
        idx = lookup(value, list2)  
        positions.append(idx)  
    return positions
```

Exercise - Whiteboard

A piece of code executes the following number of primitive operations:

$$10n^2 + 8n + 5$$

What is its running time proportional to?

Why can we ignore the constants and lower-order terms?

big-O notation

Big-O notation

- Big-O formalizes this intuitive idea:
 - consider only the dominant term
 - e.g., $9n^2 + 5n + 2 \approx n^2$
 - allows us to say,
"the algorithm runs in time proportional to n^2 "

Big-O notation

Intuition:

When we say... ...we mean

"f(n) is $O(g(n))$ " "f is growing at most as fast as g"


"big-O notation"

Big-O notation

- Captures the idea of the growth rate of functions, focusing on proportionality and ignoring constants

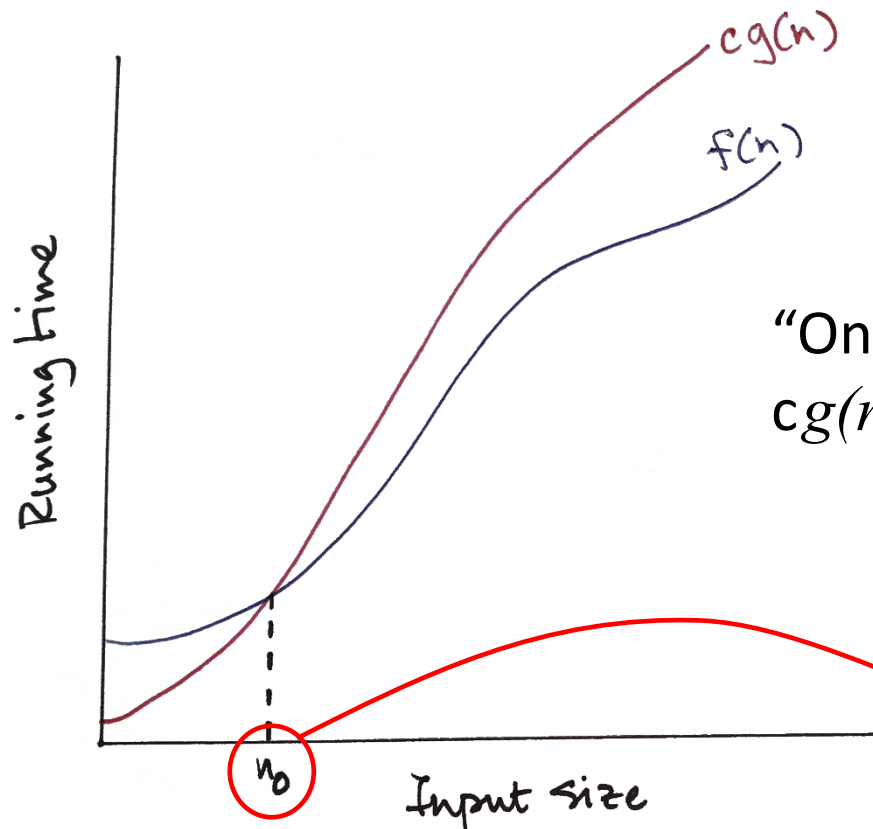
Definition: Let $f(n)$ and $g(n)$ be functions mapping positive integers to positive real numbers.

Then, $f(n)$ is $O(g(n))$ if there is a real constant c and an integer constant $n_0 \geq 1$ such that

$$f(n) \leq cg(n) \quad \text{for all } n > n_0$$

Big-O notation

$f(n)$ is $O(g(n))$ if there is a real constant c and an integer constant $n_0 \geq 1$ such that $f(n) \leq c g(n)$ for all $n > n_0$



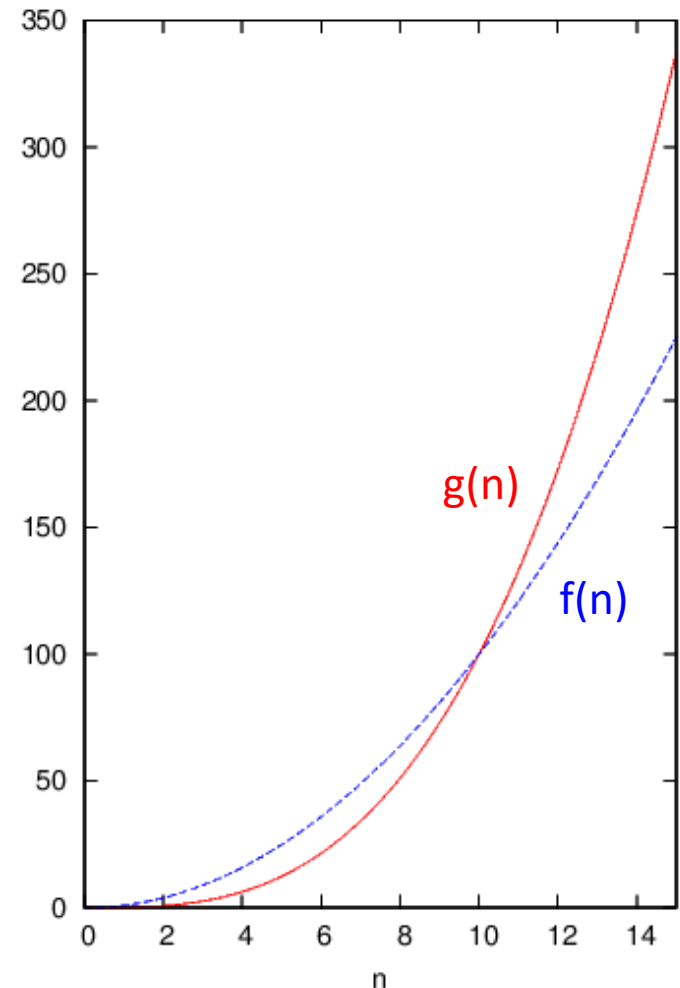
“Once the input gets big enough, $cg(n)$ is (always) larger than $f(n)$ ”

Big-O notation: properties

- If $g(n)$ is growing faster than $f(n)$:
 - $f(n)$ is $O(g(n))$
 - $g(n)$ is not $O(f(n))$
- If $f(n) = a_0 + a_1n + \dots + a_kn^k$, then:

$$f(n) = O(n^k)$$

- i.e., coefficients and lower-order terms can be ignored



Big-O notation

Growth rate $\propto n$

$O(n)$

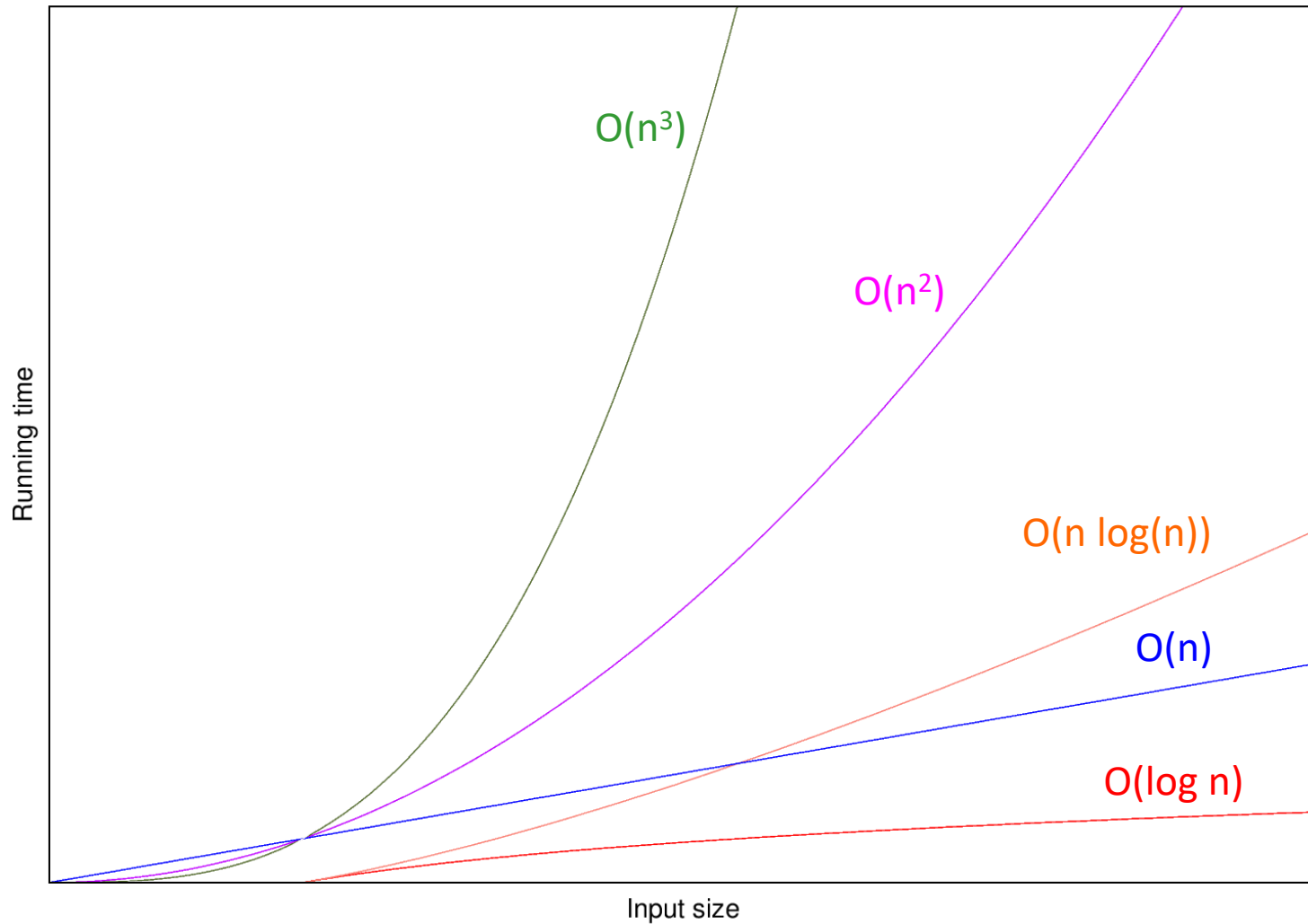
```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i  
    return -1
```

Growth rate $\propto n^2$

$O(n^2)$

```
def list_positions(list1, list2):  
    positions = []  
    for value in list1:  
        idx = lookup(value, list2)  
        positions.append(idx)  
    return positions
```

Some common growth-rate curves



Computing big-O complexities

Given the code:

```
line1    ... O(f1(n))  
line2    ... O(f2(n))  
...  
linek    ... O(fk(n))
```

The overall complexity is

$O(\max(f_1(n), f_2(n), \dots, f_k(n)))$

Given the code

```
loop ... O(f1(n)) iterations  
    line1 ... O(f2(n))
```

The overall complexity is

$O(f_1(n) \times f_2(n))$

using big-O notation

Using big-O notation

Code

Big-O complexity

str_ == list_[i]

$O(1)$ $O(1)$ $O(1)$

$O(1)$

Using big-O notation

Code

Big-O complexity

The diagram illustrates the Big-O complexity of a code snippet. It features three red boxes: one around the 'if' keyword with an $O(1)$ label above it, one around the 'return i' statement with an $O(1)$ label below it, and one around the entire 'if' statement with an $O(1)$ label to its right.

```
if str_ == list_[i]:  
    return i
```

$O(1)$

Using big-O notation

Code

Big-O complexity

```
for i in range(len(list_)):
```

```
    if str_ == list_[i]:  
        return i
```

$O(n)$ (worst-case)
(n = length of the list)

$O(1)$

$O(n)$

Using big-O notation

Code

Big-O complexity

```
def lookup(str_, list_):  
    for i in range(len(list_)):  
        if str_ == list_[i]:  
            return i
```

$O(n)$

```
    return -1
```

$O(n)$

$O(1)$

Using big-O notation

Code

Big-O complexity

$O(n^2)$

for value in list1:

idx = lookup(value, list2)

$O(n)$ (worst-case)
(n = length of list1)

$O(n)$ (worst-case)
(n = length of list2)

Using big-O notation

Code

Big-O complexity

```
def list_positions(list1, list2):
```

```
    positions = []
```

$O(n^2)$

```
    for value in list1:
```

```
        idx = lookup(value, list2)
```

```
        positions.append(idx)
```

```
    return positions
```

$O(1)$

Using big-O notation

Code

Big-O complexity

```
def list_positions(list1, list2):
```

```
    positions = []
```

$O(n^2)$

$O(n^2)$

```
    for value in list1:
```

```
        idx = lookup(value, list2)
```

```
        positions.append(idx)
```

```
    return positions
```

$O(1)$

Review (whiteboards)

A piece of code executes the following number of primitive operations:

$$10n^2 + 8n + 5$$

What is its running time proportional to?

Why can we ignore the constants and lower-order terms?

What is the big-O notation for this code?

Review (whiteboards)

A piece of code executes the following number of primitive operations:

$$10n^2 + 8n + 5$$

What is its running time proportional to?

n^2

Why can we ignore the constants and lower-order terms?

Because the highest order term (n^2) dominates as n grow larger

What is the big-O notation for this code?

$O(n^2)$

EXERCISE

*# my_rfind(mylist, elt) : find the distance from the
end of mylist where elt occurs, -1 if it does not*

```
def my_rfind(mylist, elt):
```

```
    pos = len(mylist) - 1
```

```
    while pos >= 0:
```

```
        if mylist[pos] == elt:
```

```
            return pos
```

```
        pos -= 1
```

```
    return -1
```

Worst-case big-O complexity = ???

EXERCISE

*# my_rfind(mylist, elt) : find the distance from the
end of mylist where elt occurs, -1 if it does not*

```
def my_rfind(mylist, elt):  
    pos = len(mylist) - 1           O(1)  
    while pos >= 0:                 O(n)  
        if mylist[pos] == elt:      O(1)  
            return pos              O(1)  
        pos -= 1                    O(1)  
    return -1                       O(1)
```

Worst-case big-O complexity = $O(n)$

EXERCISE

*# for each element of a list: find the biggest value
between that element and the end of the list*

```
def find_biggest_after(arglist):  
    pos_list = []  
    for idx0 in range(len(arglist)):  
        biggest = arglist[idx0]  
        for idx1 in range(idx0+1, len(arglist)):  
            biggest = max(arglist[idx1], biggest)  
        pos_list.append(biggest)  
    return pos_list
```

Worst-case big-O complexity = ???

EXERCISE

*# for each element of a list: find the biggest value
between that element and the end of the list*

```
def find_biggest_after(arglist):  
    pos_list = [] O(1)  
    for idx0 in range(len(arglist)): O(n)  
        biggest = arglist[idx0] O(1)  
        for idx1 in range(idx0+1, len(arglist)): O(n)  
            biggest = max(arglist[idx1], biggest) O(1)  
        pos_list.append(biggest) O(1)  
    return pos_list O(1)
```

Worst-case big-O complexity = $O(n^2)$

EXERCISE

*# for each element of a list: find the biggest value
between that element and the end of the list*

```
def find_biggest_after(arglist):  
    pos_list = []  
    for idx0 in range(len(arglist)):  
        biggest = max(arglist[idx0:]) # library code  
        pos_list.append(biggest)  
    return pos_list
```

Worst-case big-O complexity = $O(n^2)$

Reasoning about efficiency

What is the complexity of each version of sum(n)?

```
def sumv1(n):  
    num = 0  
    for i in range(1,n+1):  
        num += i  
    return num
```

```
def sumv2(n):  
    num = (n*(n+1))/2  
    return num
```

Reasoning about efficiency

What is the complexity of each version of sum(n)?

$O(n)$

```
def sumv1(n):  
    num = 0  
    for i in range(1,n+1):  
        num += i  
    return num
```

$O(1)$

```
def sumv2(n):  
    num = (n*(n+1))/2  
    return num
```

EXERCISE-ICA30

Do all problems (1 thru 5).