CSc 120 Introduction to Computer Programming II

Lists (arrays) vs. Linked Lists: Complexity

performance puzzler

Example: list insert vs append

insert: adds an element into the middle of a list

```
>>> list0 = [1,2,3,4]
>>> list0
[1, 2, 3, 4]
>>> list0.insert(2, 'aaa') >>> list0.append('aaa')
>>> list0
[1, 2, 'aaa', 3, 4]
>>> list0.insert(3, 'bbb') >>> list0.append('bbb')
>>> list0
[1, 2, 'aaa', 'bbb', 3, 4] [1, 2, 3, 4, 'aaa', 'bbb']
>>>
```

append: adds an element at the end of a list

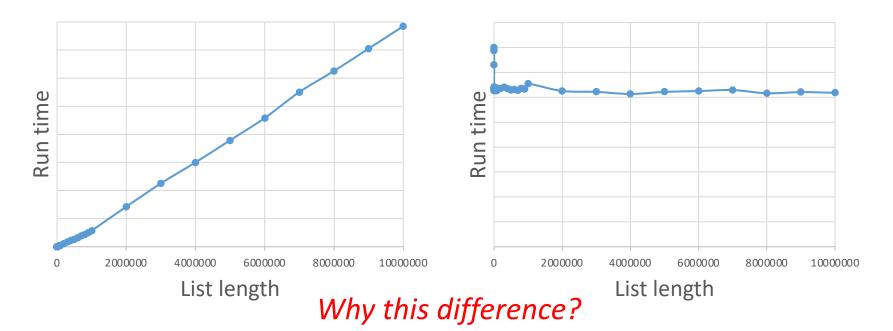
```
>>> list0 = [1,2,3,4]
 >>> list0
 [1, 2, 3, 4]
 >>> list0
[1, 2, 3, 4, 'aaa']
 >>> list0
 >>>
```

Example: list insert vs append

insert: adds an element into the
middle of a list
list0 = mklist(n) # length of list0 == n
list0.insert(n//2, 0) # insert at midpoint

append: adds an element at the end of a list

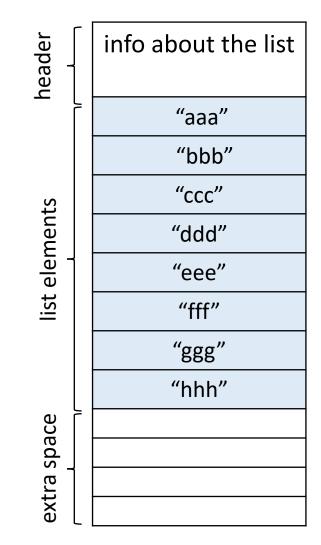
list0 = mklist(n)
list0.append(0) # add at the end



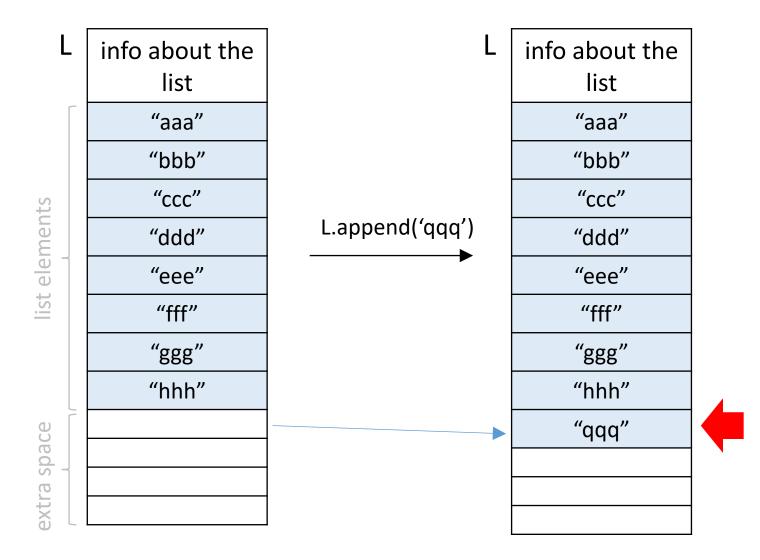
insert vs. append

List (array) organization in Python

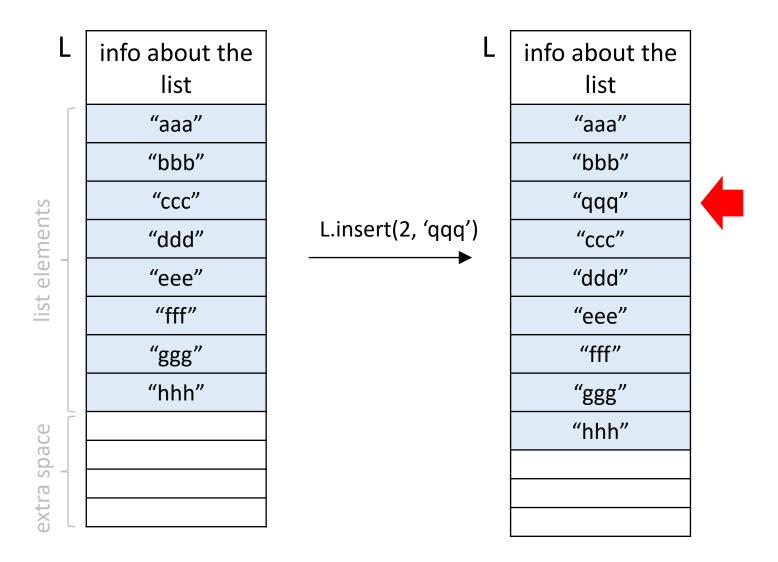
- (References to) the list elements are kept in a contiguous sequence of memory words
 - there is a little extra space at the end to give it some room to grow
- The following operations are O(1):
 - len()
 - $\,\circ\,$ read off length info from the header
 - accessing the ith element of the list
 - $\circ\,$ compute its address using the value of i
 - $\,\circ\,$ access memory location at that address



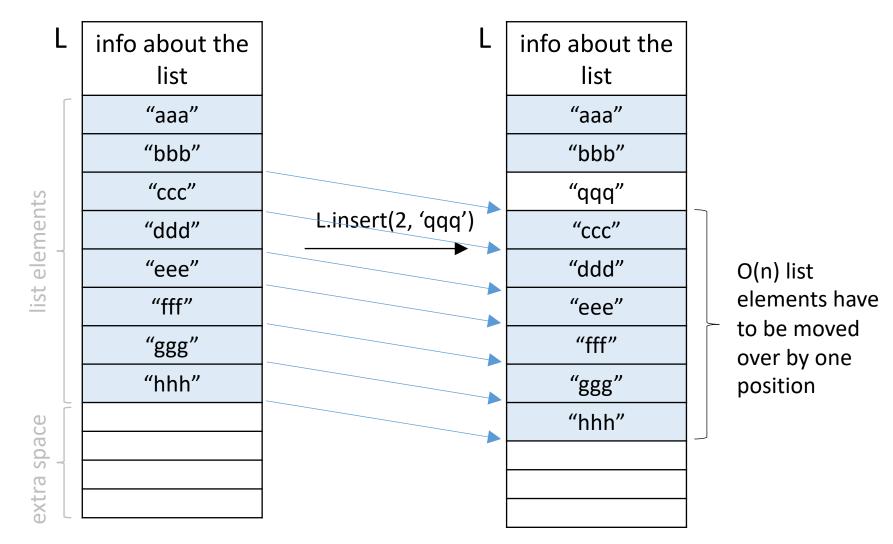
Appending to a list O(1)



Inserting into a list



Inserting into a list O(n)



Python lists: complexity summary

Operation	Complexity
len	O(1)
access an element's value	O(1)
append	O(1)
insert, delete	O(n)

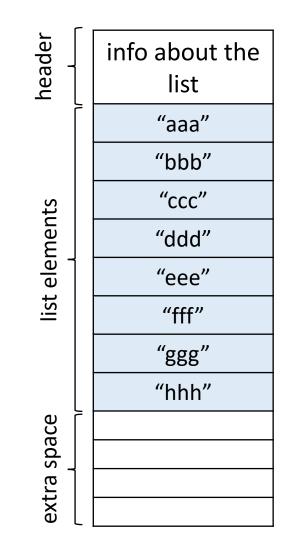
Q: Can we do insert in O(1) time?(The complexity of other operations may change)

Exercise-ICA 31 Prob. 1&2

Python lists: reprise

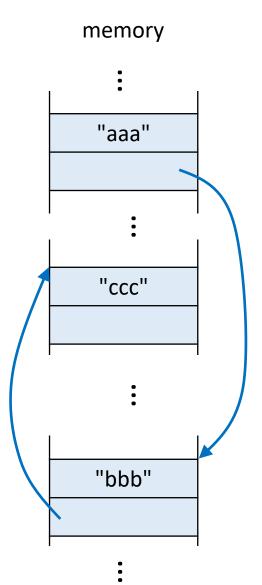
- Key feature: L[i] and L[i+1] are adjacent in memory
- This makes accessing L[i] very efficient
 - O(1)
- Insertion and concatenation require moving O(n) elements

 O(n)



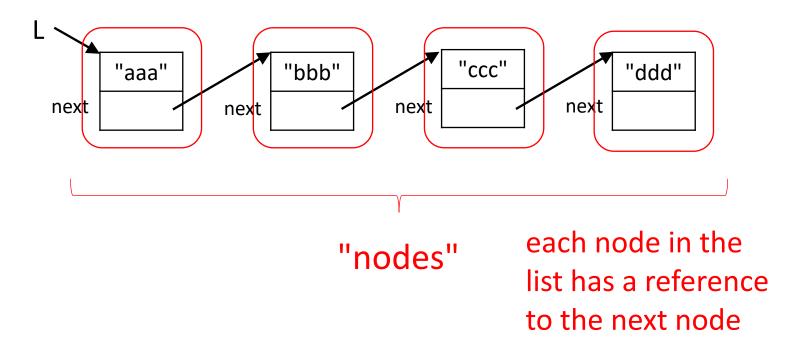
Linked lists: reprise

- To get O(1) insertion and concatenation, we cannot afford to move O(n) list elements
- We have to relax the requirement that ith element is adjacent to (i+1)st element
 - any element can be anywhere in memory
- Each element has to tell us where to find the next element



Linked lists

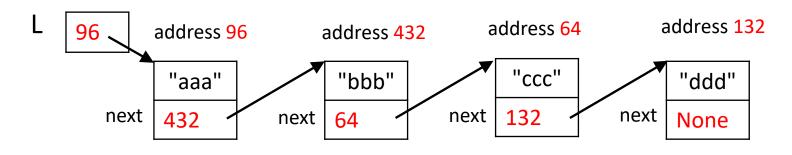
With each element of the list, keep a reference to the next list element



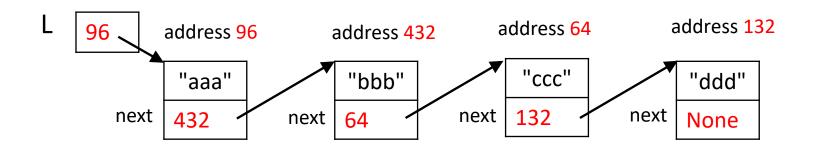
Linked lists

References are addresses in memory.

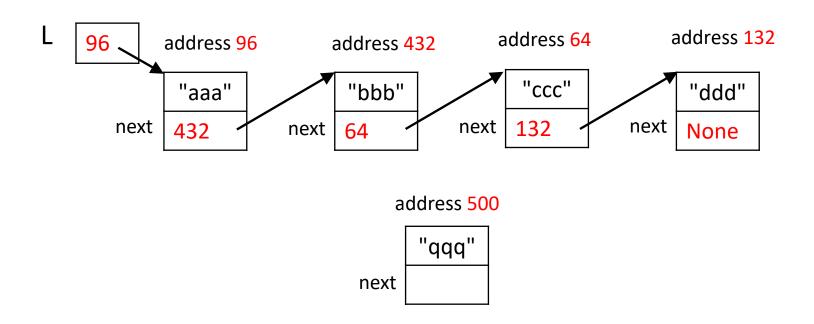
Here is the diagram with explicit addresses (simplified).



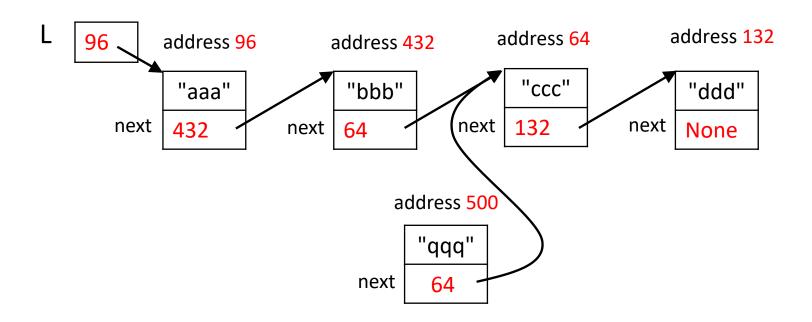
Consider inserting a new node into the linked list



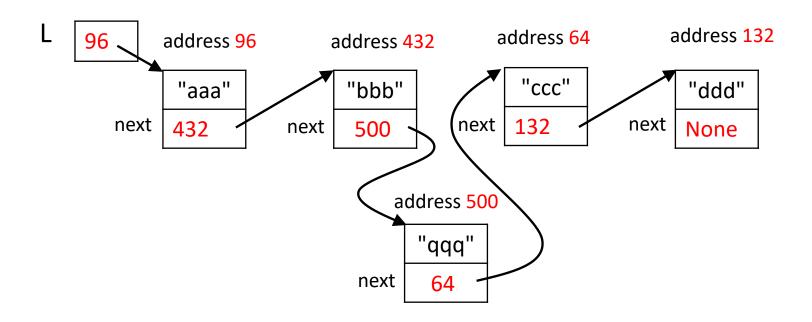
Specifically, add a new node between "bbb" and "ccc". What do we change?

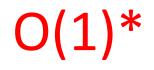


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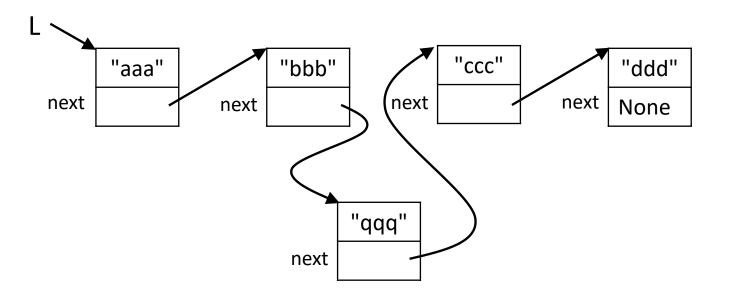


We want to add a new node between "bbb" and "ccc". What do we change?





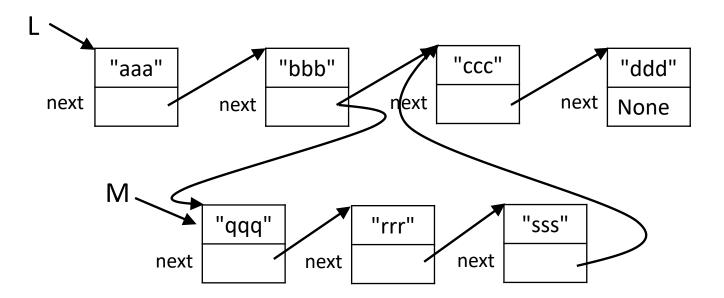
Set the next references appropriately. What is the complexity of insertion?



*assuming we have a reference to the node of insertion

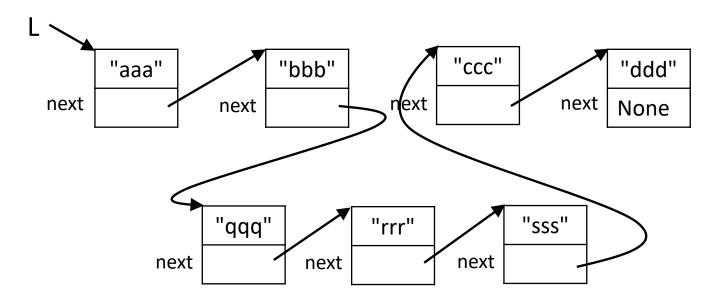
O(1)

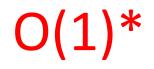
To insert an element (which can be a linked list) into a linked list: set next references appropriately



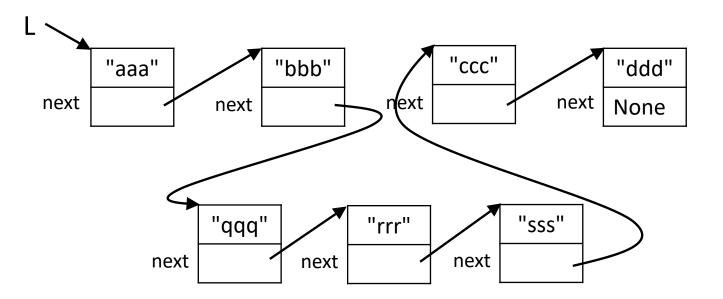


To insert an element into a linked list: set next references appropriately



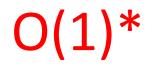


To insert an element into a linked list: set next references appropriately

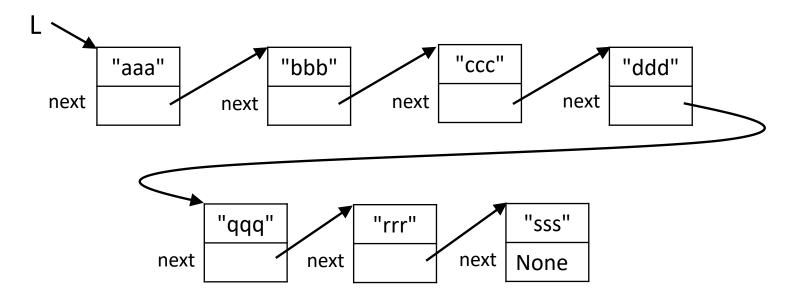


*assuming we have a reference to the node of insertion





To concatenate two linked lists: set next reference of end of first list to refer to beginning of second list



* once we have a reference to the end of the first list

addition at the head of the list

Adding a node at the head

class LinkedList:

```
def __init__(self):
    self._head = None
```



add a node new at the head of the linked list
def add(self, new):
 new._next = self._head
 self. head = new

Visiting each element

```
class LinkedList:
```

```
def __init__(self):
    self._head = None
```

```
def print_elements(self):
    current = self._head
    while current != None:
        print(str(current._value))
        current = current._next
```

O(n)

adding to the end (tail) of the list

Adding a node to the tail

To add a node new at the end (i.e., tail) of a list L:

- 1. find the last element Y of L
- 2. Y._next = new

Adding a node to the tail

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- 2. Y._next = new

O(n)

O(1)

Adding to the end

class LinkedList:

```
def add_to_end(self, new):
  if self. head == None:
                           # the list is empty
     self. head = new
                     # the list now has one node
  else:
    current = self. head
                                             O(n)
    prev = None
    while current != None:
       prev = current # keep track of previous node
       current = current. next
    prev._next = new # add to the end
```

finding the nth element

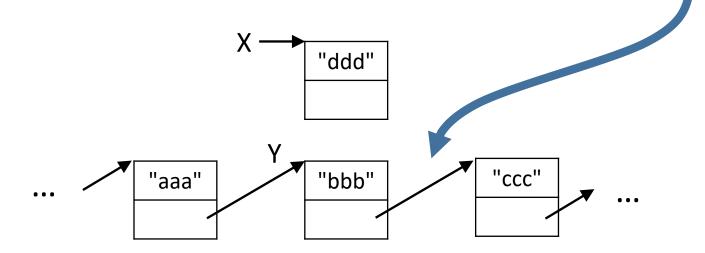
Finding the nth element

class LinkedList:

return the node at position n of the linked list def get_element(self, n): elt = self._head while elt != None and n > 0: elt = elt._next n -= 1 return elt insertion

Inserting a node

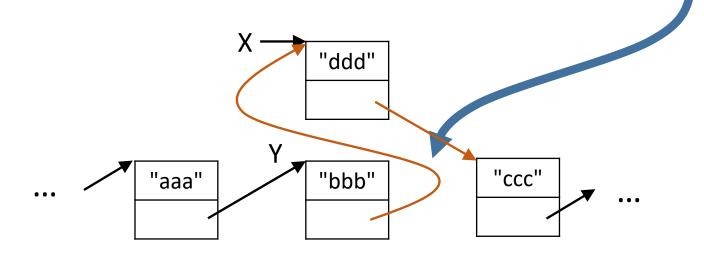
Suppose we want to insert a node X into a list here:



Then we have to adjust the next-node reference on the node Y just before that position

Inserting a node

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Then we have to adjust the next-node reference on the node Y just before that position

Inserting a node

Inserting a node X at position *n* in a list L:

- find the node Y at position *n*−1
 - iterate n-1 positions
 from the head of the list*
- 2. insert X after Y
 - adjust next-node
 references as in previous
 example
 - * do something sensible if the list has fewer than n-1 nodes

 $Y = L._head$ for i in range(n-1): O(n) $Y = Y._next$ $X._next = Y._next \quad O(1)$ $Y._next = X$ Inserting a node

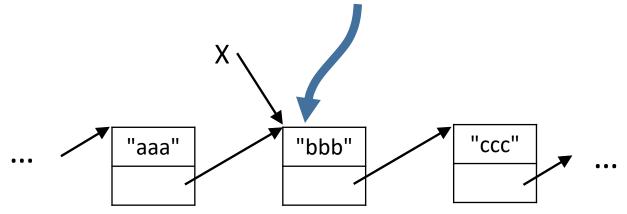
class LinkedList:

insert a node new *at position n* def insert(self, new, n): **O(n)** if n == 0: self.add(new) else: prev = self.get element(n-1)new.next = prev.next prev.next = new

deletion

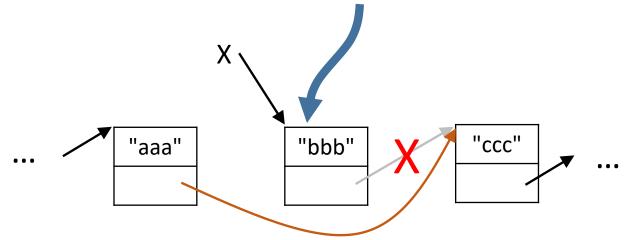


Suppose we want to delete this node:



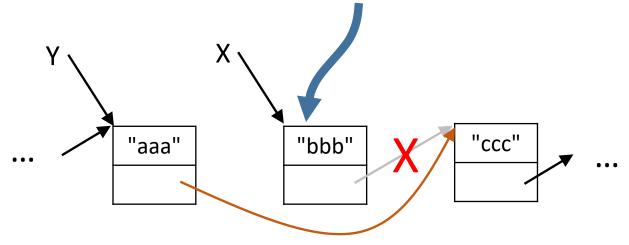


Suppose we want to delete this node:



Deleting a node

Suppose we want to delete this node:



- 1. find the node Y just before X
 (i.e., Y._next == X)
- 2. Y._next = X._next
- 3. X._next = None

O(n)

O(1)

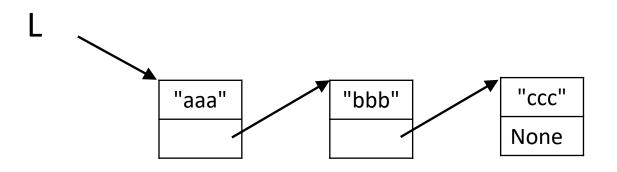
Deleting a node

class LinkedList:

```
# delete a node X
def delete(self, X):
   if self. head == X:
                             O(1)
       self. head = X. next
   else:
      Y = self. head
       while Y._next != X:
                          O(n)
          Y = Y. next
      Y. next = X. next
   X.next = None
```

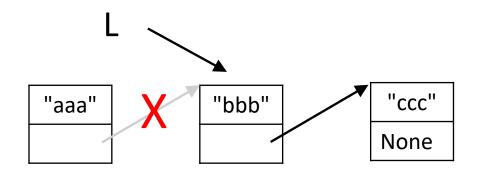
Remove from the front

Removing from the front is simpler:



Removing a node from the front

Removing from the front is simpler:





concatenation

Exercise-ICA 31 Prob. 3

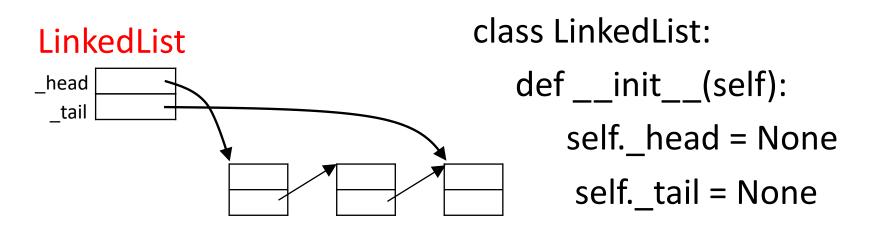
class LinkedList:

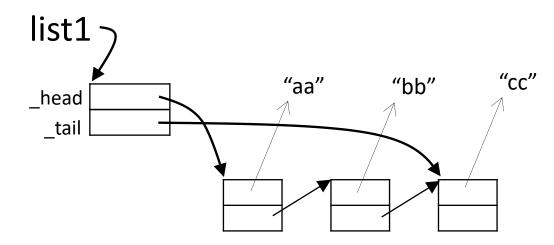
concatenate list2 at the end of the list
def concat(self, list2):

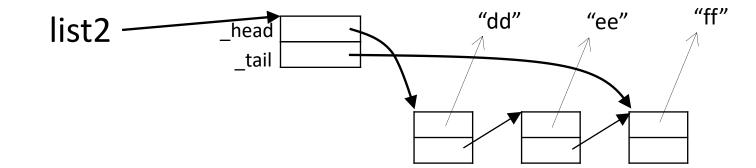
maintaining a tail reference

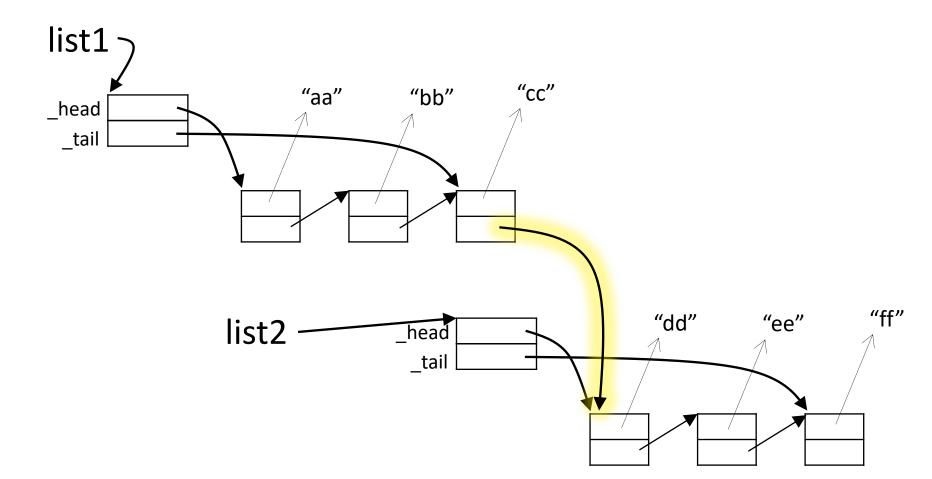
Maintaining a tail reference

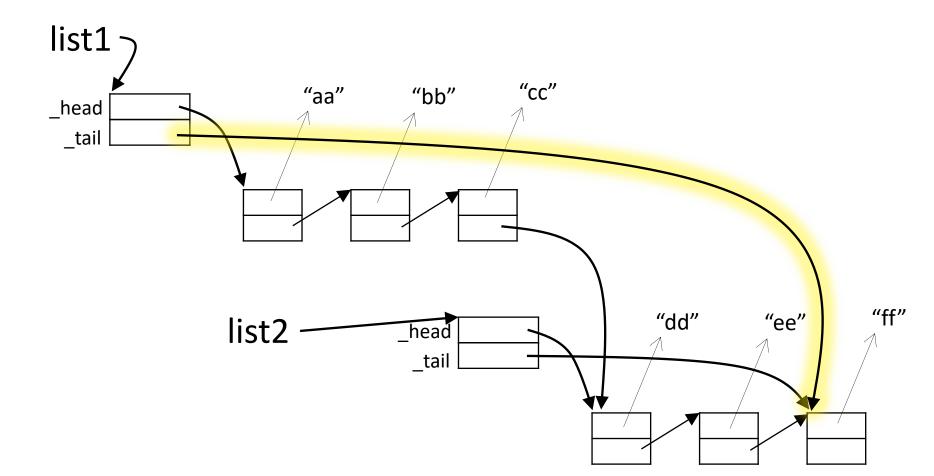
A variation is to also maintain a reference to the tail of the list

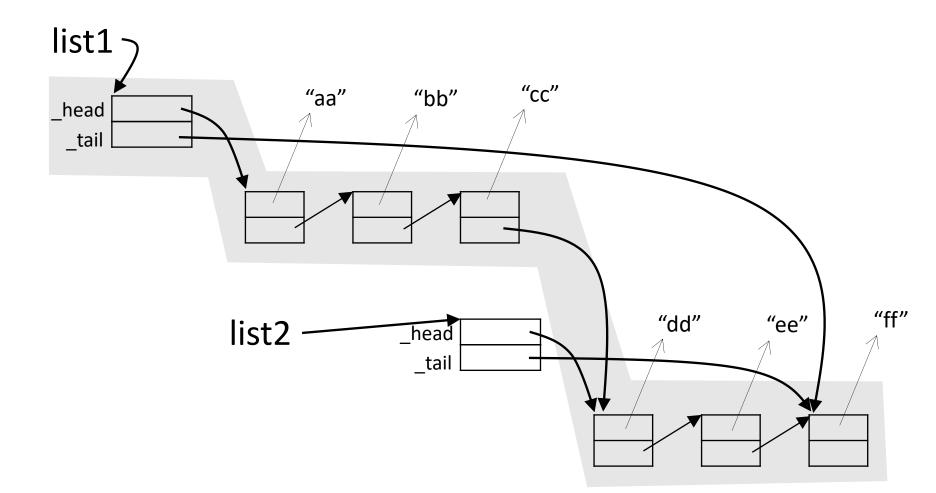












Maintaining a tail reference

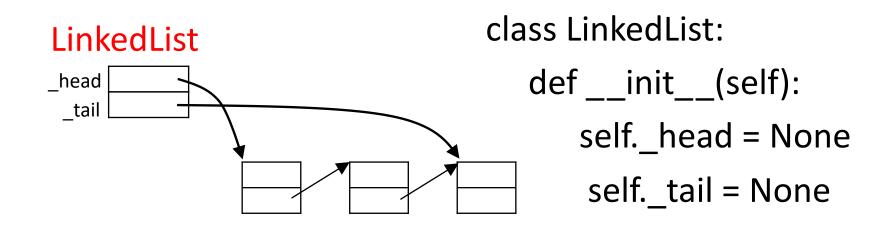
```
    Concatenation and append become O(1):

       def concat(self, list2):
           if self. head == None:
               self. head = list2. head
               self. tail = list2. tail
           else:
               self. tail. next = list2. head
               self. tail = list2. tail
```

• All linked list operations must now make sure that the tail reference is kept properly updated

Exercise-ICA-32, p.1-3

Given the following LinkedList definition:



Write the append(self, new) method for the class.

Linked lists: summary

Operation	Without tail reference	With tail reference
add to front of list	O(1)	
append to end of list	O(n)	O(1)
find nth element	O(n)	
insert	O(1) if prev. node is available O(n) otherwise	
delete	O(1) if prev. node is available O(n) otherwise	
concatenate	O(n)	O(1)

Some common growth-rate curves

